PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA **BASIC FEE** 385.00 BASIC FEE 770.00 OR TOTAL CHARGEABLE CLAIMS Pminus 20= X\$ 9= X\$18= OR Ų INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 60 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) 12/14/65 CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT RATE TIÓNAL RATE TIONAL ENDMENT **PREVIOUSLY AFTER EXTRA** AMENDMENT PAID FOR FEE FEE **Total** Minus (1) X\$18= X\$ 9= OR Independent Minus 200.≪ X86= X43= OR 200.00 FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE 200.00 ADDIT. FEE Æ (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER **PRESENT** RATE TIONAL TIONAL RATE PREVIOUSLY **AFTER** AMENDMENT **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHES ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL AMENDMENT AFTER PREVIOUSLY **EXTRA** RATE AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= XS1B= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is I so than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Pr viously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE "If the "Highest Number Pr viously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number